**STAGING**

TEACHER’S NOTE:

The STAGING ACTIVITIES are designed to familiarise students with the concept of creating their own GROUND PLANS and to give them the opportunity to create their own.

**Introduction:**  
You will find an explanation of the importance of the GROUNDPLAN in theatrical design.

This is supported by an example of how a GROUNDPLAN plays its part in the realisation of a stage set.  
Using the images from**Neville’s Island** (Black RAT Productions) you will be able to discuss with the class how the designer has moved from computer sketch to the set model and then to the final set.  
There is also the GROUNDPLAN for the set so students can compare it with the final set complete with actors.

**Activity One:**  
There is an initial exercise for identifying stage configuration and audience placement.  
Students click on a stage configuration and place the audience into their correct position.

**Actvity two:**  
Having selected a stage configuration, students can then design their GROUNDPLAN using a ‘drag and drop’ technique.

They can choose from the 3D, 2D or basic shape menu and select a wide range of symbols to place onto their stage area.

The shapes and symbols are resizable and can be moved around the stage area to explore many ideas.